

## §8.6. Mappings by $1/z$

When a point  $w = u + iv$  is the image of a nonzero point  $z = x + iy$  under the transformation  $w = 1/z$ , writing  $w = \bar{z}/|z|^2$  reveals that

$$u = \frac{x}{x^2 + y^2}, \quad v = \frac{-y}{x^2 + y^2}. \quad (8.6.1)$$

Also, since  $z = 1/w = \bar{w}/|w|^2$ ,

$$x = \frac{u}{u^2 + v^2}, \quad y = \frac{-v}{u^2 + v^2}. \quad (8.6.2)$$

**Theorem 8.6.1** *The mapping  $w = 1/z$  transforms circles and lines into circles and lines.*

**Proof.** When  $A, B, C$ , and  $D$  are all real numbers satisfying the condition

$$B^2 + C^2 > 4AD,$$

the equation

$$A(x^2 + y^2) + Bx + Cy + D = 0 \quad (8.6.3)$$

represents an arbitrary circle or line, where  $A \neq 0$  for a circle and  $A = 0$  for a line. The need for the condition  $B^2 + C^2 > 4AD$  when  $A \neq 0$  is evident if, by the method of completing the squares, we rewrite equation (8.6.3) as

$$\left(x + \frac{B}{2A}\right)^2 + \left(y + \frac{C}{2A}\right)^2 = \left(\frac{\sqrt{B^2 + C^2 - 4AD}}{2A}\right)^2.$$

When  $A = 0$ , the condition becomes  $B^2 + C^2 > 0$ , which means that  $B$  and  $C$  are not both zero. To prove the theorem, we observe that if  $x$  and  $y$  satisfy equation (8.6.3), we can use relations (8.6.2) to substitute for those variables. After some simplifications, we find that  $u$  and  $v$  satisfy the equation (see also Exercise 11 below)

$$D(u^2 + v^2) + Bu - Cv + A = 0, \quad (8.6.4)$$

which also represents a circle or line. This completes the proof.

It is now clear from equations (8.6.3) and (8.6.4) that

(i) a circle ( $A \neq 0$ ) not passing through the origin ( $D \neq 0$ ) in the  $z$  plane is transformed into a circle not passing through the origin in the  $w$  plane;

(ii) a circle ( $A \neq 0$ ) through the origin ( $D = 0$ ) in the  $z$  plane is transformed into a line that does not pass through the origin in the  $w$  plane;

(iii) a line ( $A = 0$ ) not passing through the origin ( $D \neq 0$ ) in the  $z$  plane is transformed into a circle through the origin in the  $w$  plane;

(iv) a line ( $A = 0$ ) through the origin ( $D = 0$ ) in the  $z$  plane is transformed into a line through the origin in the  $w$  plane.

**Example 1.** According to (8.6.3) and (8.6.4), a vertical line  $x = c_1$  ( $c_1 \neq 0$ ) is transformed by  $w = 1/z$  into the circle  $-c_1(u^2 + v^2) + u = 0$ , i.e.,

$$\left(u - \frac{1}{2c_1}\right)^2 + v^2 = \left(\frac{1}{2c_1}\right)^2, \quad (8.6.5)$$

which is centered on the  $u$  axis and tangent to the  $v$  axis. The image of a typical point  $(c_1, y)$  on the line is, by equations (8.6.1),

$$(u, v) = \left(\frac{c_1}{c_1^2 + y^2}, \frac{-y}{c_1^2 + y^2}\right).$$

If  $c_1 > 0$ , the circle (8.6.5) is evidently to the right of the  $v$  axis. As the point  $(c_1, y)$  moves up the entire line, its image traverses the circle once in the clockwise direction, the point at

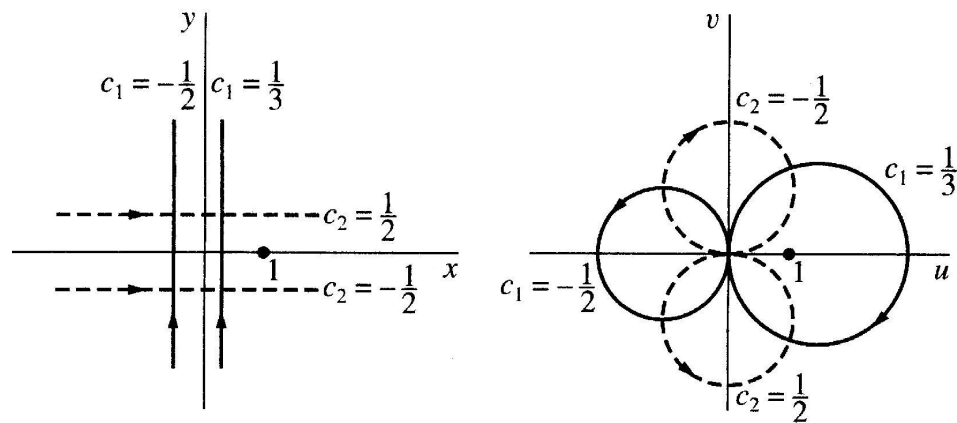
infinity in the extended  $z$  plane corresponding to the origin in the  $w$  plane. For if  $y < 0$ , then  $v > 0$ ; and, as  $y$  increases through negative value to 0, we see that  $u$  increases from 0 to  $1/c_1$ . Then, as  $y$  increases through positive values,  $v$  is negative and  $u$  decreases to 0.

If, on the other hand,  $c_1 < 0$ , the circle lies to the left of the  $v$  axis. As the point  $(c_1, y)$  moves upward, its image still makes one cycle, but in the counterclockwise direction. See Fig. 8-6, where the cases  $c_1 = 1/3$  and  $c_1 = -1/2$  are illustrated.

**Example 2.** A horizontal line  $y = c_2$  ( $c_2 \neq 0$ ) is mapped by  $w = 1/z$  onto the circle

$$u^2 + \left( v + \frac{1}{2c_2} \right)^2 = \left( \frac{1}{2c_2} \right)^2, \quad (8.6.6)$$

which is centered on the  $v$  axis and tangent to the  $u$  axis. Two special cases are shown in Fig. 8-6, where the corresponding orientations of the lines and circles are also indicated.



**Fig. 8-6**

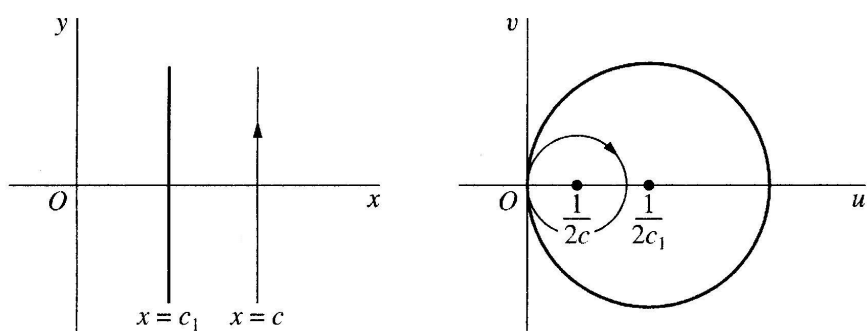
**Example 3.** When  $w = 1/z$ , the half plane  $x \geq c_1$  ( $c_1 > 0$ ) is mapped onto the disk

$$\left( u - \frac{1}{2c_1} \right)^2 + v^2 \leq \left( \frac{1}{2c_1} \right)^2. \quad (8.6.7)$$

For, according to Example 1, any line  $x = c$  ( $c \geq c_1$ ) is transformed into the circle

$$\left( u - \frac{1}{2c} \right)^2 + v^2 = \left( \frac{1}{2c} \right)^2. \quad (8.6.8)$$

Furthermore, as  $c$  increases through all values greater than  $c_1$ , the lines  $x = c$  move to the right and the image circles (8.6.8) shrink in size. (See Fig. 8-7.) Since the lines  $x = c$  pass through all points in the half plane  $x \geq c_1$  and the circles (8.6.8) pass through all points in the disk (8.6.7), the mapping is established.



**Fig. 8-7**